SUPPLEMENTAL CONDITIONS OF CONTEST

FOR

PRIME MIXED TEAMS, MIXED PAIRS & WOMEN PAIRS- 2026

Under the auspices of Bridge Federation of India

A. PREAMBLE

The conditions of contest set forth are supplemental to the General Conditions and Regulations for the National Tournaments as specified in the "Hand Book" of Bridge Federation of India, and are specific to the PRIME MIXED TEAMS AND PAIRS **– 2026** from **15th to 20th November 2026** at **Cricket Club of India, Mumbai**.

The schedule of events will be as published in the tournament prospectus and as given in the tournament web site: bridgewebs.com/primemixed. The tournament will be played in accordance with the laws and regulations laid down by the World Bridge Federation (WBF) and Bridge Federation of India (BFI). The Tournament will follow the WBF-2017 Laws of Duplicate Bridge.

B. CONDITIONS OF ENTRY – GENERAL RULES

- Participation in this tournament is open to resident bridge players of Indian Nationality. Teams with one or more non-resident Indian / OCI Card holder/ players of other NBO's of foreign nationality are also eligible to participate. However, the non-resident Indian / OCI Card holder / foreign player(s) or an Indian resident player partnering a non-resident Indian /OCI Card holder / foreign player will not be eligible for the ranking points from this tournament. In case, if the non-resident / foreign player has played with 2 or more partners in the team event, then all of them will be disallowed any ranking points. In case there are more than one pair of non-resident Indian player playing for a team in the team event, the whole team will be disallowed any ranking points.
- Though the partnership with non-resident Indian / foreign player is not eligible for the ranking points from this tournament but they will be eligible for the prizes. Rank secured by such pair will not get substituted. For e.g. If we are giving ranking points up to 8 positions and the 5th rank is secured by a non-resident Indian player(s), then no ranking points will be allocated to any Indian players for that rank.
- All Indian players participating in the championship should be registered under BFI Master Point Scheme and should meet the participation requirement of the event, as specified by BFI.
- The Mixed Teams & Pairs are treated as a Category 1 Events. The use of HUM systems and Brown Sticker conventions are allowed, in the finals, only after timely submission of CC along with complete description including further developments and suggested defences as applicable.

- It is presumed that all players participating in the championship have read and will abide by the required clauses in the "Competitors Agreement Form", as given on the BFI web site.
- By participating in this championship, each member Association/ Organization and contestants agree that all or portions of every championship event may be filmed, recorded or otherwise documented or publicized at the discretion of the BFI.
- By participating and /or intending to participate in this championship each member Association/ Organization and contestants agrees that he/she shall not claim for any loss in earning for any reason connected with the event, against the organizers and /or BFI.
- All participants are to play as per the schedule drawn up by the Chief Tournament Director (CTD) or his representative. Refusal to play against any player(s) or any team or withdrawal from an event at any stage, without the consent of the CTD shall result in disqualification for further participation in that event. CTD and the Tournament Committee, in addition, may take further disciplinary actions against the offending player(s).
- English will be the official language for players to communicate with each other during the playing the championship.
- TRIOS are not allowed in any of the Pairs events.
- There is no rank restriction for participation in any of the Pairs events.
- Ranking points will be awarded as per Category A scheme of Ranking policy 2026-27 for Mixed Teams and Pairs and Category B for Women Pairs.

C. FORMAT

The tournament will comprise of Mixed Teams, Mixed Pairs and Ladies Pairs.

MIXED TEAMS:

A Mixed team can consist of four, five or six players, However, a playing Pair would consist of One Gentleman and one Lady partnering each other.

The teams will play Swiss League of 7 Rounds of 8 Boards each.

The difference in IMPs earned by the two opposing teams at the end of each round of the Swiss League shall be converted into VPs, according to the WBF Continuous VP Scale (20-0).

After 7 rounds of Swiss League, the top 8 teams would qualify for Quarter Finals.

KO STAGE

For the Quarter Finals, the Teams ranked 1-3 would select their opponents from the teams ranked 5-8. Quarter Finals is of 3 sessions of 8 Boards each.

For the Semi Finals the Matches will be between Teams ranked 1 versus 4 and 3 versus 2. Semi Finals is of 3 sessions of 10 Boards each.

The Finals of the Team event will be between Teams ranked 1 and 2. Final is of 4 sessions of 14 Boards each. Teams ranked 3 and 4 will have to play in the Play-off for the 3rd and 4th Positions. Play-off will be of 2 sessions of 12 Boards.

For the Knock out stage, IMPs would score each match with the team having the greater IMP-score (after deducting penalties, if any) at the end of the match being winner of the match.

SEATING PRIVILEGES IN SWISS LEAGUE

In Swiss League, the HOME Team (team shown first in the draw) will sit NS in the OPEN room and the AWAY Team (team shown second in the draw) will sit EW in the OPEN room. It will be reverse in the CLOSED room, where the AWAY team will sit NS and HOME team will sit EW. In case of any dispute regarding seating rights, arising during any match in Swiss League, both the teams will submit blind line-up for the match.

SITTING PRIVILEGES IN KO MATCHES

In each of the KO matches, Team ranked higher (lower serial number team) will become home team. Lower ranked Team winning against higher ranked team will automatically occupy the higher ranked position to become "Home Team" in further knock out matches. The team which is Home team will play as NS in the open room and EW in the closed room.

There shall be a coin toss for exercising the seating rights. The winner of the toss elects in which session it wants to have the seating rights; the opponents then automatically have seating rights in the other session. The team with "Seating rights" will ask their opponents to give their line-up first. In the 3-Session KO, the winner of the toss will have the right to exercise the seating rights for either 1st and 2nd, which need to be communicated to the CTD before start of the KO match. The Leading Teams at the end of 2nd Session has the Seating rights for the 3rd Session.

A change of player, pairs or partnerships can be made only at the beginning of the session and no restrictions of any pair playing against another pair apply for any of the sessions of the match.

If there is any pair who uses HUM or Brown Sticker conventions, they should be available 10 minutes before the schedule beginning of the match to present their system and answer questions by the opponent.

MIXED PAIRS:

The event will consist of two eliminations stages followed by the final. The elimination stages will be played over 3 Sessions of 18 boards each on 18th and 19th Nov 2026. The pairs who have not qualified for the final can play in a STRATA event.

Both Final & Strata event will be played on 20th Nov 2026. The final will be of 26/28 Pairs – all play all 25/27 rounds x 2 Boards. The format for Strata event will depend on the no. of participants and will be informed before start of the event.

Mixed Teams Losing Quarter Finalists will join Session 2 of Mixed Pairs Elimination I.

Semi Final Play-off Participants will join Session 2 of Mixed Pairs Elimination II.

Pairs of Mixed Team finalist will be seeded to MP Pairs Final.

Mixed Pairs Final will include 2 Sponsor Quota Pairs.

The Scoring will be Match Points across qualification as well as Final & Strata.

There will be carryover from each stage to next stage of pairs.

LADIES PAIRS:

The event will consist of a qualification stage followed by the finals. The one-day qualification stage will be played in 3 Sessions of 18 boards each on 15th Nov 2026. After playing the qualification stage, the TOP 18 pairs will qualify for FINAL and the rest will play in a STRATA- II event. Both Final & Strata-II event will be played on 16th Nov 2026. The final will be as an all-play-all 17 rounds of 3 boards against each opponent with Barometer Scoring.

The format for Strata event will depend on the no. of participants and will be informed before start of the event.

The Scoring will be datum-based IMPs across qualification as well as Final & Strata –II.

There will be carryover from the elimination round to final stage of pairs.

D. GENERAL

1. Pre dealt Computer deals will be used in this tournament for all events.
2. Bridgemates will be used for the official recording of the scores throughout the tournaments (as far as possible). The N/S pair at each table will be responsible for keying of the scores into the Bridgemate. The E/W pair will be responsible for agreeing the score by keying in their acceptance.

   The official score will be that keyed in by N/S and agreed by E/W.

   The players must compare their scores with official scores displayed on the screen. Any discrepancy must be brought to the notice of the Directors immediately. **The scores received from Bridgemates are the official scores.**
3. English is the official language of the Tournament. During a match the players may converse only in English unless both captains (in team events) or all four players at the table (in pairs events) agree to use some other common language at their own risk. If necessary, each captain is responsible for the provision of an interpreter for translation into English. The Laws printed in English will be used by the Tournament Directors to adjudicate irregularities. No request for review due to misunderstanding in a language other than English will be entertained.
4. No player is permitted to leave the table without director's permission till all the boards are played in each session of an event. Violation of this clause will attract penalties. Repeated violation may lead to the disqualification of the pair.

E. AUTHORITY OF THE TOURNAMENT COMMITTEE

The Tournament Committee reserves the authority to alter or modify this SCoC. In exercising this right, the committee shall also have the right to rectify any clear error in the SCoC as soon as it is brought to its notice, provided that the error is evident from the context or from it's being in conflict with the laws.

F. SYSTEM POLICY AND CLASSIFICATION OF SYSTEMS

"BFI System Policy 2021" will be followed. The policy can be found on BFI web site http://www.bfi.net.in

Mixed Team event is treated as a **Category 1 Event. The use of HUM systems and Brown Sticker conventions (two per team) are allowed only after timely submission of CC along with complete description including further developments and suggested defences as applicable.**

The Women Pairs event of the tournament are categorized as Category 2 event and the use of HUM systems and Brown Sticker conventions are totally prohibited in them.

Convention Cards and Submission of Systems

Fully filled up System Card with supplementary sheets, if necessary, must be displayed at the table for all segments of the tournament. If any team does not have their convention card at the table, they may be penalized.

Players must disclose fully the meaning of their conventional agreements, particularly, conventions and treatments that may require defensive preparation by opposing pairs. In addition to system card, pairs shall use supplementary sheets, where necessary, to achieve this objective. To satisfy the principle of adequate disclosure, the onus is on each pair to prepare for the information of opponents an accurate and comprehensive system card.

Understandings whereby there may be violations of the normal meaning of the call, and where the nature of violation may possibly be anticipated, must also be disclosed in the convention card with full detail in a supplementary sheet, wherever necessary. The understandings may be explicitly agreed or they may have developed from partnership experience or mutually shared knowledge not available to opponents.

If a player makes use of any conventional call not sufficiently described on his system card (including supplementary sheets), that player's partnership may be subject to a procedural penalty (Law 90) for the infraction and/or to disciplinary penalty as well as to score adjustments to redress any damage. The onus of disclosure is on the user. When there is a claim of damage through inadequate disclosure, the CTD and the Review Committee will give the benefit of any doubt to the opponents.

Opening bid of 2 Diamond, which shows weak in either major with or without the possibility of any other strong hand has to be explained in detail with responses and subsequent rebids.

Normal range of Weak Two opening should be specified and situations where it can be below minimum need to be alerted.

Use of up-to two Brown Sticker conventions per partnership are allowed subject to filling up such system card and submitting a copy to the Director and getting it approved. At the same time a viable suggested defence to any Brown Sticker convention must be filed. This will be deemed to be a part of the system card and may be referred to by the opponents at the table. A pair which has not submitted the convention card (system card) as above would be debarred from using such conventions till three hours after the pair has submitted its properly filled card. Any of these conventions / systems needs to be approved by the CTD before they can be used.

Each pair of every team is required to present at the table two copies of convention cards from the beginning of any event. Failure to follow any stipulation of this section may be subjected to penalty at the discretion of Review committee /CTD, in addition to restriction on use of certain methods.

It is mandatory for all the pairs to have in their possession a duly filled convention card at the table. If a pair forgets a convention or resorts to a psyche, and there is no convention card, director is empowered to assume mistaken explanation and may award an adjusted score [Law12C1]. In addition to this the offending pair may not be allowed to use that convention in the rest of the match. Frequent violations of the system, amounts to a private understanding and will be dealt severely.

Failure to follow any stipulation in this section may be subject to procedural penalty at the discretion of Appeals Committee /CTD in addition to restrictions on the use of certain methods as specified in the BFI system policy. Use of HUM system and/or Brown Sticker conventions in violation of what is permitted as per this SCoC will be penalized.

Partnership may clearly describe their strategy of third hand openings. Third hand subminimum openings are required to be alerted and lower limit of such opening should be specified very clearly. It is also essential to clarify conditions of such subminimum openings. Consistency in such calls by partnerships is expected.

System Card "MUST BE DISPLAYED ON BOTH SIDES OF THE TABLE" from Round-1 of League stage.

G. SUBSTITUTES

In Team events, if for any reason, a team is unable to produce four players, either at the start of a session or because of an emergency that develops during the session, the CTD may designate a substitute to complete the team. The result obtained by the substitute shall stand unless the Tournament Committee judges that the substitute's bridge skill were considerably greater than those of the players replaced, in which case an adjusted score may be determined. Whether or not the result stands, the Tournament Committee may impose appropriate penalties when it judges a team to be at fault.

H. FORFEITS IN TEAM EVENTS

If a team is unable to play or complete a match, CTD may find the team in default and declare the match forfeited. The team in forfeit shall score Zero VP and Zero IMPs for that match. The team winning the forfeited match shall be credited 10 VPs (in new 20 VP scale) initially. At the end CTD in consultation with the Chairman Tournament Committee, may increase the VPs credited based on the overall average performance of the team winning the forfeited match, or credit a higher VP if they consider it to be equitable in all circumstances.

I. WITHDRAWLS & WALK OVER

If utmost necessary, a team is permitted to withdraw only with the expressed consent of CTD after the completion of any RR round, or after a direct knock out match but not after the beginning of a match during any stage or in the middle of knock out match. In case a team withdraws without such expressed consent, the members of the team may be disqualified for the rest of the tournament by the CTD & the Tournament Committee.

Walkover should be reported to the director before the start during KO matches.

Two walkovers by the same team will mean a compulsory withdrawal of that team from the Competition. The Tournament Committee or the Disciplinary Committee may impose additional penalties to the forfeited team.

If any team would like to withdraw during the middle of the event should have proper accepted reasons like physical fitness, serious health problems or any other important practical reasons. However, teams deciding of mutual walk over decisions without the consent of the proper authority will have to face disciplinary procedures.

• **Walkover:** If a team, by its own fault, is unable to play another team, it will score zero VP. Its opponents will receive the best score between: (a) 12 VP using the 20-0 VP scale, or the equivalent according to the VP scale adopted (b) the team's average (c) the average score obtained by all other opponents against the team at fault, whichever is greater. A second walkover by the same team will be referred to the Disciplinary Committee which can apply further sanctions including disqualification of the team.

J. DISCIPLINARY RULES & PENALTIES

The schedule of penalties which follows is supplemental to the laws. All infringements of the law will be dealt with in accordance with the norms laid down by Bridge Federation of India.

- **Lateness** –

  Teams: In the RR League, penalty will be imposed on any team not seated and ready to play at the announced starting time of the session according to the following scale.
  0+ to 5 minutes - late warning;
  5+to 10 minutes – 1.0 VP;
  10+ to 15 minutes - 2.0 VPs;

A team may forfeit its match if it is late by over 15 minutes, at the discretion of the CTD/ Chairman Tournament Committee.

In a knock-out match after 5 minutes of grace time, a penalty of 1 Imp per minute will be imposed up-to 20 minutes and CTD may also reduce the number of boards. A team may forfeit its match, if it is late by over 15 minutes, at the discretion of CTD / Chairman Tournament Committee.

In Pair events, 3IMPs/20% of 1 board after grace period of 5 mins. This is for the start of the session only. In the middle of the sessions, penalties as above will be applied immediately.

- **Slow Play or Late finish** – If slow play is reported and the Director is convinced about it, he may impose penalty on the offending side.
  0+ – 5 minutes late - 1 VP
  5+ – 10 minutes late - 2 VPs
  Over 10 minutes late - 3 VPs.
  In case any match is not finished within the stipulated time, the Director may stop play after 10 minutes and declare result on the boards played. The result may be adjusted to bring equity to the non-offending side in case of reduction of boards.
- **Mobile Phones** – Mobile phones and wearable electronic devices like a smartwatch etc shall be switched off during the play, Team from which the players are observed calling or receiving call during the play will be penalized 1 VP (3 IMPs/20% of 1 board) for the first offence and 2VPs (6 Imps/40% of 1 board) for any offence thereafter. Repeated violation by any player may result in suspension of that player / pair at the discretion of the CTD and Reviewer. It is advisable that mobile phones or smartwatches should be deposited with the Organizers.
- "**Zero tolerance**" policy will be strictly implemented. Mandatory penalty of 1 VP (3 IMPs/20% of 1 board) for first offence, 2 VP (6 IMPs/40% of 1 board) for second offence, 3 VP (10 IMPs/70% of 1 board) for third offence and thereafter suspension.
- **Audible Discussion** – There will be strict enforcement of Penalties for audible discussion on contract status or Boards/hands in play. Mandatory penalty of 1 VP (3 IMPs/20% of 1 board) for first offence, 2 VP (6 IMPs/40% of 1 board) for second offence, 3 VP (10 IMPs/70% of 1 board) for third offence and thereafter suspension.
- **Alcoholic Influence** – Consumption of alcoholic beverages of any nature in the playing area is prohibited. Any player consuming alcohol before or during the session in play area or is observed to be under alcoholic influence during the play, will result in his team being penalized 2 VPs (6 IMPs/40% of 1 board). CTD may also decide to substitute such a player. However further penalty may be imposed depending on the condition and behavior of the player on the table at the discretion of the CTD.
- **Smoking**: Smoking (including E-Cigarettes) in the designated playing area is prohibited. Once the play starts no player shall leave the table in order to smoke. Any violation will be subject to penalties: 1 VP (3 IMPs/20% of 1 board) for the first offence, 2 VPs (6 IMPs/

40% of 1 board) for the second and any subsequent offence. For repeated violation the player/pair may be suspended for the session at the discretion of the CTD.

- **Movement of Players**: Once the play is over, players are expected to go out of the playing area and not to watch the play at any other table.

- **ADDITION OF POWERS TO DIRECTORS AND DISCIPLINARY COMMITTEE:**

  CODE OF DISCIPLINARY REGULATIONS:

  The Tournament Committee shall have the power to expel, suspend or otherwise discipline a player for any of the following reasons:

  1. In case of any impropriety / cheating / fraud committed by the said player.
  2. In case of misbehaviour with officials or fellow contestants during various the matches

  With respect to the above clause, if any competitor is found guilty of Improper conduct, including without limitation, acts of aggression, violence or intimidation, on the part of an individual towards any director/s in preview of their ruling against any individual where such nominated director is in performance of his/her BFI duties or functions, whether within the context of laws and bye laws of BFI rules and regulations and WBF Laws for Duplicate Bridge will be seriously taken for procedural penalty and disciplinary action immediately.

  Penalties liable to be imposed for misconduct:

  Procedural Penalty: Notwithstanding any penalties which have been empowered to a Director as per WBF Law of Duplicate Bridge 2017, the director may depending on the gravity of the reprehensible conduct, impose one or more of the following penalties in respect of reprehensible conduct:

  Misconduct includes, but is not limited to berating and shouting at partner/team mates/opponents and/or tournament officials. This behaviour would not be condoned and there would be penalties imposed and possible expulsion of a player from the tournament if it is repeated.

K. TIE BREAKING PROCEDURE

The teams with identical scores after deducting all penalties will deem to have tied.

In case of a tie for the last qualifying position in the league, determinations of rank will be broken on VP product of all rounds as per BFI handbook, page No. 66. But for all other qualifying positions, tie is broken by draw of lots, as per BFI handbook - Page No. 66.

Rank position in KO matches shall be in accordance with IMPs earned including carry over, if any, and less penalties, if any.

In Knock-out matches, even a difference of 0.01 IMP (accrued due to carry-over) will be considered a win. In case of a tie break in knock out matches, there will be play off of extra four board match for the tie break. Fresh Line up of pairs will be allowed at this stage. If the tie persists, tie breaking will be done by one board (“sudden death”) matches to determine the winner with same pairs to continue. Difference of 1 IMP is a win.

L. LENGTH OF MATCHES

8 board matches: 1 hour and 10 Minutes on Screens.

M. REVIEW PROCEDURE

Players have the right to bring to the notice of the Director any irregularity on the table, during play and the match. Directors will give ruling on such irregularities, if necessary, after consultation with a panel of experts.

As per the latest WBF rules, after a Director has given a ruling, request for a review may be made to the CTD by players/ Team along with a review fee of Rs. 1000 to the Tournament Director.

A request for a review of a Tournament Director's ruling must be lodged within 30 minutes of the first posting of the official score for the Session in which the board was played that is the subject of the ruling. All such requests must be lodged by the team's Captain or his designee, or by one member of the pair in the Pairs events. However the time required for the review procedure will not hold-up the play of the subsequent round.

The recipients of a ruling will be entitled to ask for the matter to be reviewed by a reviewer who was not involved in the original decision. The reviewer will check that the TD has gathered the necessary evidence of what occurred when infraction arose. The Reviewer will then need to be satisfied that the correct law was applied and that other TDs were consulted where appropriate. In matters involving the judgment that was exercised by a player following unauthorized information, incorrect explanation or failure to alert, the Reviewer will clarify that suitable players were consulted. Finally the Reviewer will check that ruling that was issued based upon all the information available to the TDs was within the bounds of reasonableness.

N. APPEAL ON SCORING OF RESULTS

Appeal for correction of an error in Computing or tabulating the total point score of an agreed number of tricks on the hand must be made on the score appeal form which is to be submitted to CTD within 20 minutes of the end of the respective session. (10 minutes for the last session). However in case of discrepancy between official results on any board, correction period may be extended by CTD.

O. ETHICS AND DEPORTMENT

All contestants are required to conform at all times to the highest standards of ethics and deportment. BFI expects all teams and partnerships to play to win at all times and in all circumstances. While a team may rest its players and make other decisions for strategic reasons, it not permissible for a partnership to play by design to obtain a session score inferior to that of its opponents.

All contestants (including non-playing captains) are expected to accept the decisions of the Reviewer in a sportsman like manner.

P. CARRY-OVER

MIXED TEAMS:

In case of a Knock-out matches, the Teams will carry forward part of their difference of the RR league match, if any, between the two teams. The part shall be one half of the difference in the direct match between teams, if the team that won the direct match finishes higher than their opposing team at the end of qualifying league and one third otherwise, subject to maximum of one fourth of the total boards to be played in that KO stage. So, for a 56 board KO match, the maximum carryover will be 14 IMPs.

PAIRS:

MP Pairs: Carryover for MP Pairs event for each elimination / final stage will be computed as per the formula below:

C = (M - m) [(Q/E)(AxBxQ)/S)] where

C = carryover
B = number of boards played in qualifying session(s)
S = sum of the scores of all qualifiers
M = matchpoints of a given pair
m = matchpoints oflowest qualifying pair
E = pairs entered in the event
Q = pairs to be qualified
A = average on each board in the final session(s)

The maximum carryover cannot be greater than or equivalent to two boards score from one elimination round to the next till the final of the event. If the formula determines the high carryover to be above the allowable limits, the formula is abandoned and the following procedure is followed: Subtract the low-qualifying score from the high-qualifying score and divide this number into the maximum allowable carryover. The resulting factor is multiplied by the difference of the high qualifying score and the low-qualifying score. Thus, the low qualifier will have a carryover of zero, and the high qualifier will have the maximum allowable carryover.

- For giving Carryovers for those, who are entering at any elimination stage of the MP pair event after losing in the KO stage of team event or in 2nd session of the Elimination stage, the following rule will be followed:

x = (Q*T) / (T+D); where

T – No. of qualified pairs;

D – No. of drop in seeded pairs;

Q – No. of the qualifying spots at the end of the current phase.

x - Carryover to be given to seeded pair equivalent to the carryover of the qualified pair whose rank is the calculated value (rounded to integer)

For e.g. if 30 (T) pairs qualify and 6 (D) seeded pairs join a new Elimination round, and out of these 36 pairs, we want to qualify 20 (Q) pairs for next elimination or final, then x = (20*30)/(30+6) = 16.67 ~ 17th position. So the carryover of the 17th position qualifier will be given to all the seeded pairs.

IMP Pairs: In case of IMP Pair event, the carryover from qualifying session to the Finals will be one-fifth of the difference between the TOP & the last qualifying pair (Rounded to 2 decimal places), subject to a maximum of 9.6 IMPs (rounded to two decimals - one-fifth of the total number of boards to be played in the final, which is 48)

When a qualified pair is replaced by a reserve pair, the carry-over is computed using the actual score of the reserve pair. **Sponsored Pairs will have zero carryover**.

Q. SPECTATORS

Any person in the playing area, other than a player or a tournament official, has the status of a spectator unless the Director specifies differently. A spectator may not look at the hand of more than one player. During a round a spectator must refrain from mannerism or remarks of any kind and must have no conversation with a player.

A spectator at the table shall not draw attention to any aspect of the game.

R. MINIMUM PLAY OF BOARDS/SESSIONS

Each player of the participating teams shall play at least 25% of the played rounds to become eligible to play the following next stage of the event. If not, such player will be disqualified from remaining stages of the event.

- **Swiss League** – 2 Matches (out of 7 League matches).
- **KO Stage** – 1 Session (out of 2/3/4 Sessions)